Reference to a Computer Listing Appendix

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Appendix A to this application is set forth on a single compact disc and the material recorded thereon is incorporated by reference herein. The following file is recorded on the compact disc: file name: AppendixA.txt; file size: 107kB; date of creation: May 16, 2002.--

Delete the paragraph beginning at page 6, line 3, and replace with the following paragraph.

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--Figs. 22A – 22E represent the system administrator interface of an embodiment of the present invention;--

Delete the paragraph beginning at page 6, line 7, and replace with the following paragraph.



--Fig. 24 is a state diagram representing the states of a user, request and CBO at various stages of the process for creating compilations of content.--

IN THE CLAIMS:

Amend claims 1, 4, 9, 12, 17 and 20 to be rewritten as shown below in accordance with 37 C.F.R. §1.121(c)(i). Attached hereto is a marked up version of those claims in accordance with 37 C.F.R. §1.121(c)(ii), showing all changes relative to the previous versions of this claim.



1. (Amended) A method for adding user-provided content to a content object stored as a plurality of content entities in a data repository, comprising the steps of:

defining the content object by a list of content entity identifiers;

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receiving user-provided content, assigning it an identifier, and storing it with its identifier in the data repository; and

adding the identifier of the user-provided content to the list, whereby the user-provided content is added to the content object.

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4. (Amended) A method for adding user-provided content to a hierarchically structured content object stored as a plurality of content entities in a data repository, comprising the steps of:

defining the content object by a hierarchical outline of containers and content entity identifiers;

receiving user-provided content, assigning it an identifier, and storing it with its identifier in the data repository; and

adding the identifier of the user-provided content to the outline, thereby adding the user-provided content to the content object.

9. (Amended) A program storage device readable by a machine, tangibly embodying a program of instructions executable by the machine to perform method steps for adding user-provided content to a content object stored as a plurality of content entities in a data repository, comprising the steps of:

defining the object by a list of content entity identifiers;

receiving user-provided content, assigning it an identifier, and storing it with its identifier in the data repository; and

adding the identifier to the list, whereby the user-provided content is added to the content object.

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12. (Amended) A program storage device readable by a machine, tangibly embodying a program of instructions executable by the machine to perform method steps for adding user-provided content to a hierarchically structured content object stored as a plurality of content entities in a data repository, comprising the steps of:

defining the content object by a hierarchical outline of containers and content entity identifiers;

receiving user-provided content, assigning it an identifier, and storing it with its identifier in the data repository; and

adding the identifier to the outline, thereby adding the user-provided content to the content object.

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17. (Amended) A system for adding user-provided content to a content object stored as a plurality of content entities in a data repository, comprising:

means for defining the object by a list of content entity identifiers;

means for receiving user-provided content, assigning it an identifier, and storing it with its identifier in the data repository; and

means for adding the identifier to the list, whereby the user-provided content is added to the content object.



20. (Amended) A system for adding user-provided content to a hierarchically structured content object stored as a plurality of content entities in a data repository, comprising the steps of:

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means for defining the content object by a hierarchical outline of containers and content entity identifiers;

means for receiving user-provided content, assigning it an identifier, and storing it with its identifier in the data repository; and

means for adding the identifier to the outline, thereby adding the user-provided content to the content object.

Add new claims 25 - 30, as follows.

- --25. The method of claim 1, wherein the received user-provided content is not part of the content object.
- 26. The method of claim 4, wherein the received user-provided content is not part of the content object.
- 27. The program storage device of claim 9, wherein the received user-provided content is not part of the content object.
- 28. The program storage device of claim 12, wherein the received user-provided content is not part of the content object.
- 29. The system of claim 17, wherein the received user-provided content is not part of the content object.
- 30. The system of claim 20, wherein the received user-provided content is not part of the content object.--